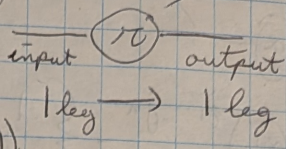


ZX Calculus

1. Intro ([arXiv:2012.13966](#), see also [Wikipedia](#) and [Pennylane](#) intro)
 1. A graphical approach that better lends itself to manipulation of quantum linear maps than does quantum circuits
 1. Eg. Goal: Show what circuit of Sec 5.5 represents
 1. Show, don't write
 2. PyZX (Physics, like Physics) package can calculate these automatically
 1. <https://www.youtube.com/watch?v=iC-KVdB8pf0>
 3. Approach: Picked several example circuits, will pick up the tools as we go
 1. Paper has more details and rigour. My goal is to give a small demonstration of what ZX Calculus can do, hopefully with some intuition.
 2. Basic maps (Sec. 2.1, 2.2, and 3.1; references are to [arXiv:2012.13966](#))
 1. Z gate
 2. S gate
 3. T Gate
 4. X gate
 5. Four basis states
 3. Generalization
 1. 2->2
 2. 2->1
 3. Full generalization (Sec. 3.1)
 4. Functor (Sec. 7)
 5. Link to tensor networks (pg. 12 to 13)
 6. Identity (Sec. 4.1)
 7. Fuse (Sec. 4.1)
 4. CNOT (Sec. 3.2)
 5. Input/Output Swap (Sec. 3.3)
 1. Generalize identity (Sec. 4.1)
 6. 5.1 GHZ preparation
 1. Hadamard (Sec. 3.6)
 2. Solve (Sec. 5.1)
 7. 5.2 Pauli Pushing
 1. Pi copy (Sec. 4.2)
 2. Solve (Sec. 5.2)

of Gate

$$U = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = |0\rangle\langle 0| - |1\rangle\langle 1|$$
 drop global scalar \rightarrow blue
 $= R_z(\pi)$
 $= \frac{1}{2} (|0\rangle\langle 0| + e^{i\pi} |1\rangle\langle 1|)$



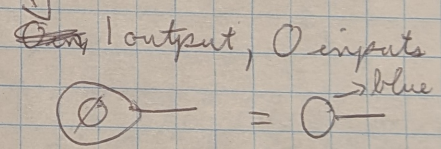
$$U = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} = |0\rangle\langle 0| + i |1\rangle\langle 1| = R_z(\frac{\pi}{2}) \rightarrow \text{circle with } \frac{\pi}{2}$$

$$U = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\frac{\pi}{4}} \end{pmatrix} \rightarrow \text{circle with } \frac{\pi}{4}$$

$$U = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = |+\rangle\langle +| - |-\rangle\langle -| = \frac{1}{2} (|+\rangle\langle +| + e^{i\pi} |-\rangle\langle -|)$$
 \rightarrow circle with π (red)



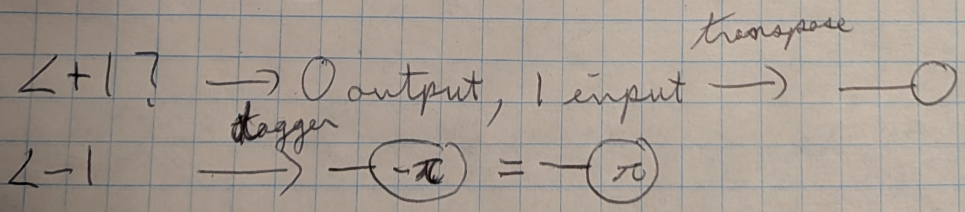
$$|+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$



$$|-\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \rightarrow \text{circle with } \pi$$

$$|0\rangle = \frac{1}{\sqrt{2}} (|+\rangle + |-\rangle) \rightarrow \text{circle with } 0 \text{ (red)}$$

$$|1\rangle \rightarrow \text{circle with } \pi$$

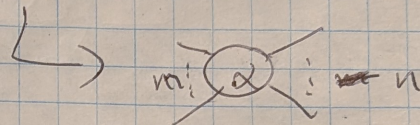


Generalize

$$|00\rangle\langle 00| + e^{i\alpha} |11\rangle\langle 11| \xrightarrow{\substack{2 \text{ in} \\ 2 \text{ out}}} \text{spider with } \alpha$$

$$|0\rangle\langle 0| + e^{i\alpha} |1\rangle\langle 1| \xrightarrow{\substack{1 \text{ out} \\ 2 \text{ in}}} \text{spider with } \alpha$$

$$\underbrace{|0 \dots 0\rangle}_{n} \underbrace{\langle 0 \dots 0|}_{m} + e^{i\alpha} \underbrace{|1 \dots 1\rangle}_{n} \underbrace{\langle 1 \dots 1|}_{m}$$



m legs \rightarrow n legs

$$\text{spider with } \alpha = \sum_{i=0}^{n-1} |i\rangle\langle i| + e^{i\alpha} \sum_{j=0}^{m-1} |j\rangle\langle j|$$

Category

\mathcal{X} of spiders $\xrightarrow{\text{functor}}$ $\mathbb{R}^{n \times m}$

Tensor Networks

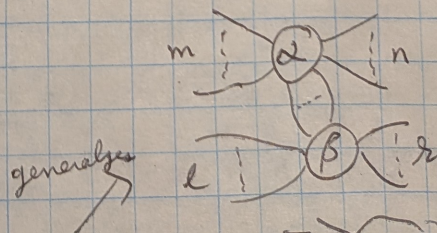
~~matrix~~
linear maps (ie. matrix)
 \hookrightarrow not necessarily unitary

Identity

$$\text{circle with dot} = ? \quad (\rightarrow |0\rangle\langle 0| + |1\rangle\langle 1| = \text{Id})$$

$$\text{circle with cross} = ? \quad (= \text{Id})$$

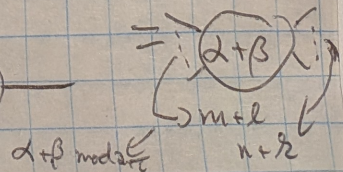
$$\text{circle with dot} = \text{circle with cross} = \text{line}$$



generalizes

Use

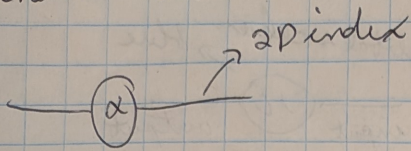
$$\text{spider } \alpha \text{ followed by spider } \beta \rightarrow R_\beta(\beta) R_\beta(\alpha) = R_\beta(\alpha + \beta) \rightarrow \text{spider } \alpha + \beta$$



$\alpha + \beta$ mod 2π

$\alpha + \beta$
 $n + m$

Hansen Network

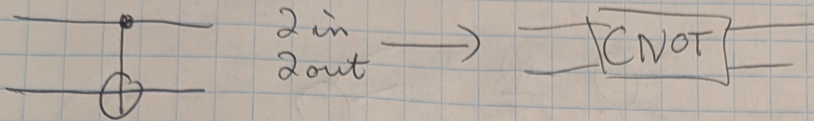


$$(\alpha) \begin{matrix} j_1, \dots, j_n \\ i_1, \dots, i_m \end{matrix} = \begin{cases} 1 & \text{if all } i_1, \dots, i_m, j_1, \dots, j_n = 0 \\ e^{i\alpha} & \text{if all } \quad \quad \quad = 1 \\ 0 & \text{otherwise} \end{cases}$$

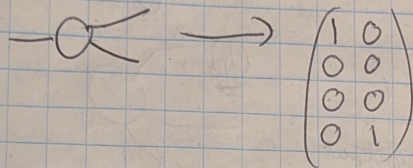
$$(\alpha) \begin{matrix} j_1, \dots, j_n \\ i_1, \dots, i_m \end{matrix} = \frac{1}{\sqrt{2^m}} \begin{cases} 1 + e^{i\alpha} & \text{if } \oplus_{s=1}^m i_s \oplus \oplus_{t=1}^n j_t = 0 \\ 1 - e^{i\alpha} & \text{if } \quad \quad \quad = 1 \end{cases} \begin{matrix} \rightarrow \text{XOR} \\ \rightarrow \text{is. parity} \end{matrix}$$

But, this belies their usefulness.

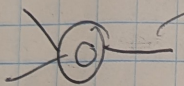
CNOT



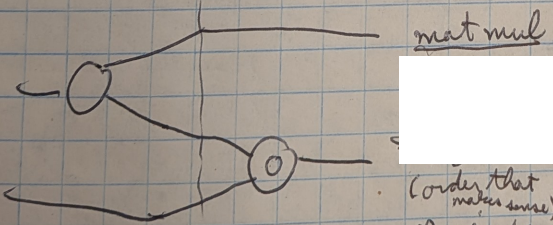
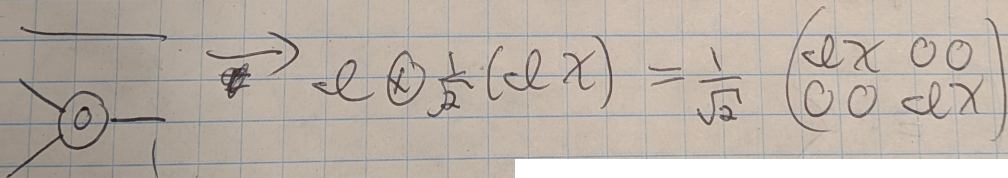
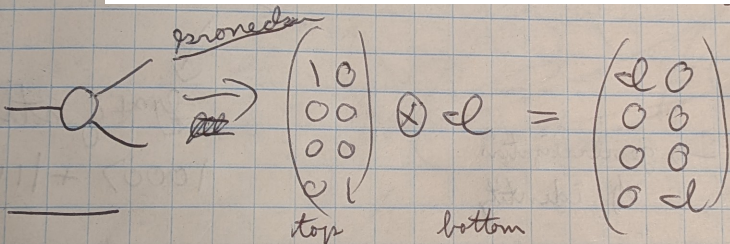
Need: $\text{---} \rightarrow \text{cl}$



$$= (|1\rangle\langle 0| + |0\rangle\langle 0|)$$

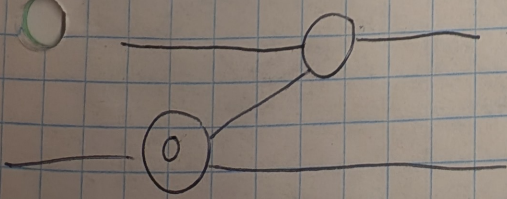


$$\frac{1}{\sqrt{2}} (\text{cl } \chi)$$

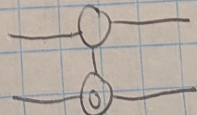


(order that makes sense)
Right to left

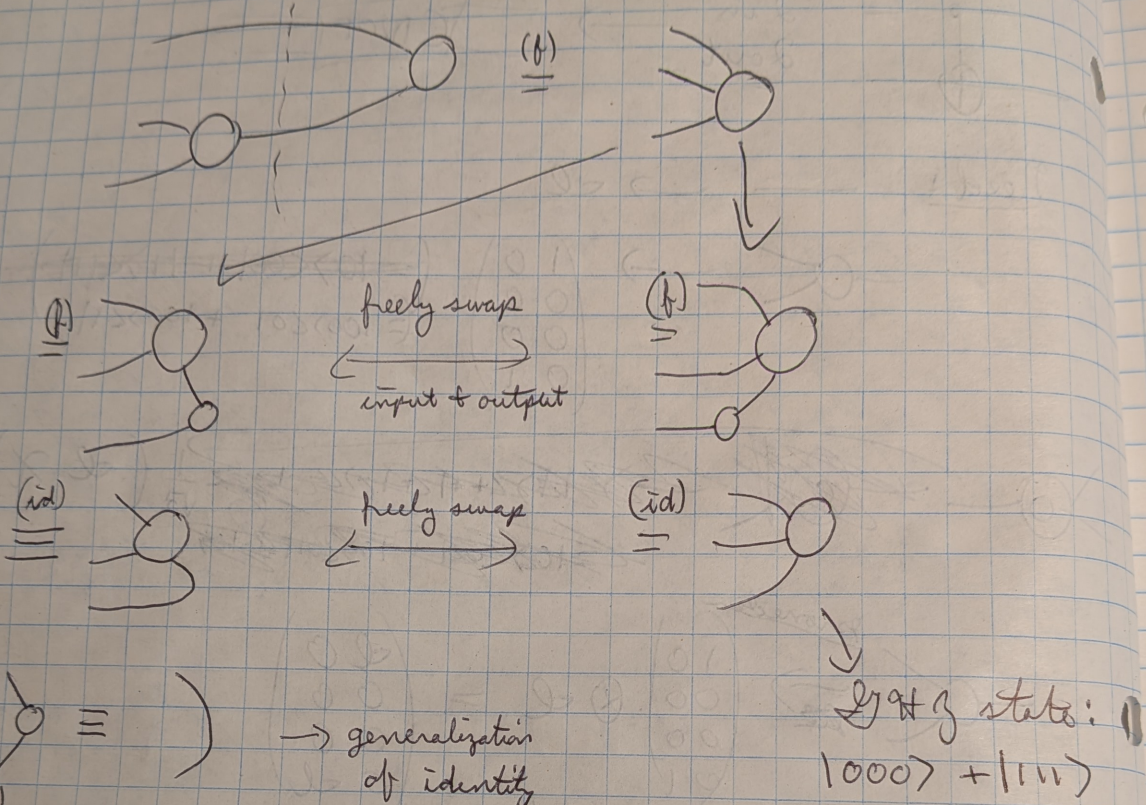
$$\frac{1}{\sqrt{2}} \begin{pmatrix} \text{cl } \chi & 0 & 0 \\ 0 & 0 & \text{cl } \chi \\ 0 & 0 & \text{cl } \chi \end{pmatrix} \begin{pmatrix} \text{cl} & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & \text{cl} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} \text{cl} & 0 \\ 0 & \chi \end{pmatrix} = \frac{1}{\sqrt{2}} \text{CNOT}$$



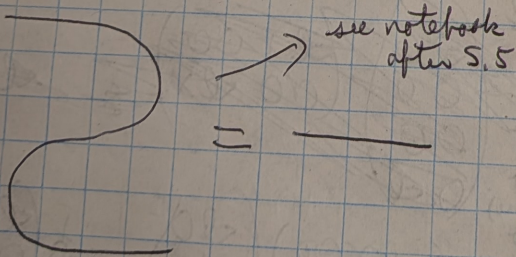
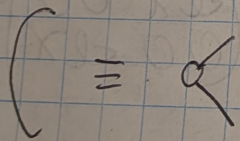
\Rightarrow ?
 \hookrightarrow also CNOT \Rightarrow



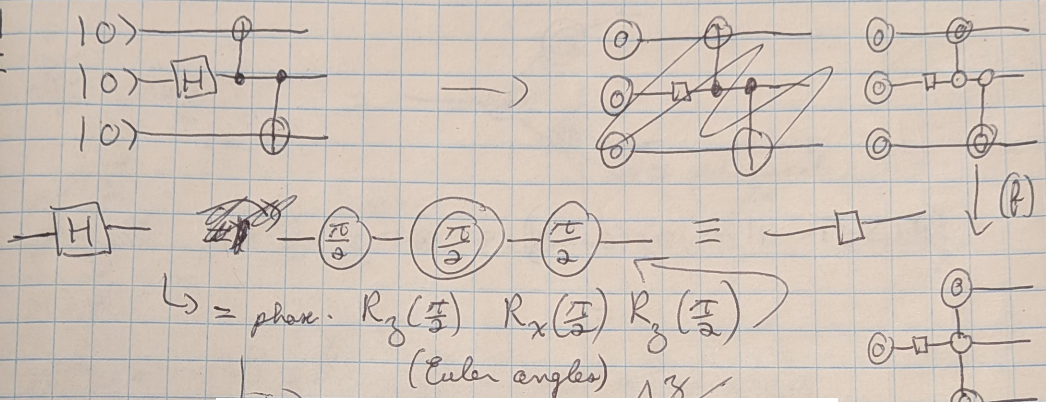
Input/Output Swap



→ generalization of identity
 ↳ Bell pair: $|00\rangle + |11\rangle$



5.1



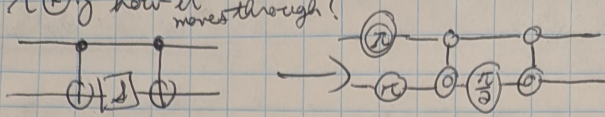
$|+\rangle = H|0\rangle$

GHZ

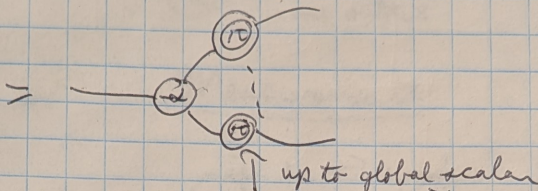
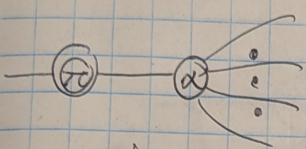
5.2

$X \oplus Y$ how it moves through?

stabilizer propagation



π -copy



$$(|0 \dots 0\rangle \langle 0| + e^{i\alpha} |1 \dots 1\rangle \langle 1|) \otimes X = e^{i\alpha} X \otimes (|0 \dots 0\rangle \langle 0| + e^{-i\alpha} |1 \dots 1\rangle \langle 1|)$$

$$= (|0 \dots 0\rangle \langle 1| + |1 \dots 1\rangle \langle 0|) e^{i\alpha} = e^{i\alpha} (|1 \dots 1\rangle \langle 0| + |0 \dots 0\rangle \langle 1|)$$

